

UNIVERSITY OF NORTH BENGAL

B.Sc. General Part-I Examination, 2020

COMPUTER SCIENCE

PAPER-I (Revised New Syllabus)

Time Allotted: 1 Hour Full Marks: 25

The figures in the margin indicate full marks.

		Answe	r Question No. 1 a	and any <i>one</i> from the	rest			
1. (a)	Select the correct option (any <i>three</i>):							
	(i)	Which one of the following is a minterm of a Boolean function $f(A, B, C)$?						
		(A) $A\overline{B}\overline{C}$	(B) $\overline{A} + BC$	(C) $(A + \overline{B})C$	(D) $\overline{A}B + A\overline{C}$			
	(ii)	(ii) Which one of the following is not an output of a four-bit ring counter?						
		(A) 1000	(B) 0100	(C) 0000	(D) 0001			
	(iii)							
		(A) multiplexer	(B) decoder	(C) full-adder	(D) SR flip-flop			
	(iv)							
		(A) Gigabytes	(B) Petabytes	(C) Zettabytes	(D) Yottabytes			
	(v)	Find the odd one	out.					
		(A) MS-Window	rs 7	(B) MS-Office				
	(C) Adobe Photoshop			(D) Corel Draw				
	(vi)	Master-slave des	ign eliminates	in J-K flip-flop	p.			
	(A) race condition		n	(B) racing				
		(C) clipping		(D) toggling				
	(vii)	Find the odd one	out.					
		(A) ASCII	(B) EBCDIC	(C) GRAY code	(D) UNICODE			
(b)	State True or False (any <i>two</i>):							
	(i)) Gray code is weighted.						
	(ii) A full-adder can be built with half-adders.							
	(iii)	(iii) C is a structured language.						
	(iv) An algorithm may have an infinite loop.							
	(v)	$AB + \overline{A}C + BC =$	$=AB+\overline{A}C$					

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2. (a)		Define a pseudocode. Discuss the essential features of a pseudocode.		
	(b)	Give a comparative account of different types of computers based on their functionality.	8	
	(c)	What do you mean by utility software?	2	
3.	(a)	Give a comparative account of the various representations of negative binary numbers.	9	
	(b)	Define an algorithm. Discuss the essential features of an algorithm with suitable examples.	2+6=8	
	(c)	Design an OR gate using NAND gates only.	3	
4.	(a)	What is the function of a multiplexer? Draw and explain the logical circuit and the operation of a 4×1 multiplexer with the help of a truth table.	2+8=10	
	(b)	Discuss the design of a 4-bit word comparator.	5	
	(c)	Design a full-adder using half-adders.	5	
5.	(a)	Discuss the design of a 4-bit synchronous counter with a control.	8	
	(b)	Explain racing in a level clocked J-K flip-flop. Discuss how racing can be eliminated with edge-triggering.	2+6=8	
	(c)	Write a short note on A/D converters.	4	

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